



## The 9<sup>th</sup> ED GAMES EXPO

*Preliminary AGENDA*

*September 20 to 21, 2023*

*John F. Kennedy Center for the Performing Arts REACH, Washington, DC*

The **ED GAMES EXPO** is a public showcase of “game-changing” education technology innovations developed through programs at the Institute of Education Sciences at the U.S. Department of Education and across government. Since 2013 the Expo has featured demos of 200+ learning games and many other types of education technology (EdTech), a wide array of sessions to build capacity for the EdTech ecosystem, and rich learning experiences for students.



Watch short *Trailer Videos* from the Expo in [2020](#) and [2021](#). See the 2021 [Guide to the ED GAMES EXPO](#) and the [Expo YouTube Page](#) for examples and video trailers of what was exhibited previously. Links to the 2023 Guide and YouTube Page will be inserted in the final Agenda around September 1.

The 9<sup>th</sup> ED GAMES EXPO will occur September 20 to 21, 2023 at the John F. Kennedy Center for the Performing Arts REACH in Washington, DC. Expo events are free and are designed to be an engaging and meaningful experience for children, students, parents, teachers, and all stakeholders interested in learning about emerging forms of EdTech. Expo events are also designed to build capacity for the EdTech ecosystem through sessions and by connecting developers to key partners.

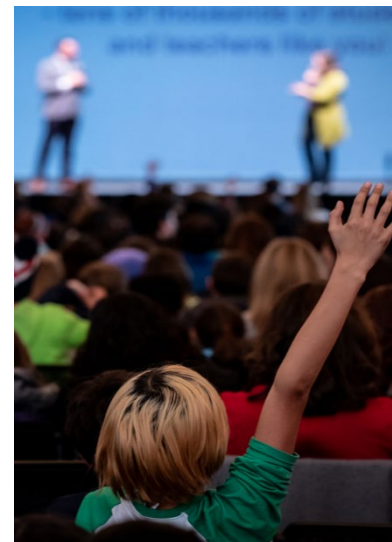
### **DAY 1: WEDNESDAY, SEPTEMBER 20**

#### **10:00 AM to 2:30 PM: The ED GAMES EXPO for Schools**

~1000 students from DC-area schools will travel to the Kennedy Center REACH to try out EdTech, meet the developers, and attend special learning events featuring innovations by developers such as [PBS Kids](#), [PocketLab](#), [Teachley](#), [Killer Snails](#), [Filament Games](#), [Hats and Ladders](#), [Gigantic Mechanic](#), and many others.

**Schools can [CLICK HERE](#) for information to register for this event.**

*Specifications: Space at the Expo for Schools is limited to 48 classes overall and will be approved on a first-come first served basis. Schools must provide transportation to and from the Kennedy Center. The ED Games Expo for Schools session is not open to the general public.*



### 3:00 PM to 4:15 PM: “Lightning Talks” by Early Stage EdTech Funders

Leading early stage EdTech investors from Venture Capital, Philanthropy, and Accelerators will provide information on their programs and will attend the EXPO after to visit developers during tabletop demonstrations.



### 5:30 PM to 8:30 PM: The *ED GAMES EXPO for the Public*

In-person hands-on demonstrations featuring ~200 game-changing EdTech innovations for the public, including children and students of all ages, and for parents, educators, and administrators. This year the EXPO will also feature a series of LIVE Artistic Performances and presentations by developers and organizations in the [Justice Forum Theater](#).

*A link to registration for the ED GAMES EXPO for the Public will be posted here on July 20.*

## DAY 2: THURSDAY, SEPTEMBER 21

### 8:30 AM to 2:45 PM: IES Innovation Day

Sessions will focus on innovative IES research initiatives and findings from IES-funded research projects.

\*IES leadership will highlight opportunities to pursue innovative research and development projects through funding at IES.

\*Researchers and developers will share experiences using research to develop, evaluate, and scale innovative technology products.

\*Education research leaders will describe new initiatives exploring cutting edge methods and infrastructure development to support researchers and developers.

*A link to register for IES Innovation Day will be posted here on July 20.*

### 3:00 PM to 5:30 PM: Expo Office Hours

Education technology developers and education researchers will register around June 20 to meet face-to-face with representatives from 50+ Government agencies/offices that invest and support education technology initiatives & organizations that fund and lead initiatives to support education technology innovation and research.

*A link to register for the Expo Office Hours will be posted here on July 20.*



### 1PM to 8:00 PM: LIVESTREAMED and in person from the Kennedy Center REACH -*Science is Cool (SciC)*

ED/IES SBIR and NSF SBIR awardee PocketLab is livestreaming a [Science Is Cool \(SciC\)](#) event from the *ED GAMES EXPO*, featuring interviews with government leaders, education technology developers and industry organizations, as well as video highlights from the *Expo* the day before.

Please contact [EDGamesExpo@ed.gov](mailto:EDGamesExpo@ed.gov) for more information.